

**Singapore Floorball Association**  
**National Inter-Schools Floorball Championships 2011**  
**Tournament Rules and Regulations**

---

**1 Laws of the Game**

- 1.1 The National Inter-Schools Floorball Championships shall be conducted in accordance with the existing laws of the game as approved by the International Floorball Federation (IFF) and adopted by the Singapore Floorball Association (SFA).

**2 Organising Committee**

**2.1 Composition**

The Games Advisor is Mr Hector Gomez from CCAB. The SFA is the Organising Committee and is empowered to appoint sub-committees and individual members to assist in the organisation as and when required. The Floorball Tournament Organising Committee shall comprises of the following:-

2.1.1 Secondary Schools/JC/CI (A, B, C Div)

Chairperson:	Bukit Merah Sec Sch	Mr Sekaran C Govanden
Sub-Committee:	Meridian JC	Ms Seah Joo Yee
Sub-Committee:	Serangoon Gardens Sec Sch	Mr Daniel Wee
Sub-Committee:	Swiss Cottage Sec Sch	Mr Shashidaran K
Sub-Committee:	Victoria Sch	Mr Amir HMS

**2.2 Duties**

The Floorball Tournament Organising Committee shall have the following responsibilities and powers:

- 2.2.1 To draw fixtures.
- 2.2.2 To fix venues, dates and times.
- 2.2.3 To arrange for equipment and facilities and perform any other task for conducting the tournament.
- 2.2.4 To appoint referees/umpires. **(i.e. SFA)**





- 7.6 For A Division: If a student has represented his/her school/college/institute in a tournament prior to the JAE, then he/she shall not be eligible to represent the new school/college/institute for that particular tournament. Zonal tournaments are regarded as part of the National tournament.
- 7.7 For A Division: Students requesting for a transfer after the JAE may not represent their new school until the transfer has been officially affected.
- 7.8 For Division A: In the event that any of the player(s) registered be transferred or has/have to leave school as a result of the JAE, schools shall be allowed to fill in substitute(s).
- 7.9 Registration constitutes representation, that is, once a student is registered for a team, he or she is deemed to have represented his or her school/junior college/centralised institute.

## **8 Grace Period**

- 8.1 Fifteen minutes (15 minutes) grace is allowed. The Chairperson or his representative may at his discretion extend this grace period if he/she thinks the extension of grace period is justifiable (eg. in special cases when delay may be caused by traffic jams, floods, etc). However, the team concerned must contact the Chairperson or his representative at the venue concerned to inform him/her of the delay. Teams must abide by the decision of the Chairperson or his representative.

## **9 Postponement**

- 9.1 The Chairperson or his representative shall, at his/her discretion, decide to postpone a match if he/she thinks the venue is unfit for play, or for any other valid reasons for which he/she deems a postponement is in order. Teams must abide by the decision of the Chairperson or his representative.
- 9.2 If the game is postponed during the first or second period, the whole game will be re-scheduled from the start. If the game is postponed during the third period, then only the time remaining will be played on another day.

## **10 Withdrawal or Walk-Over**

- 10.1 Any withdrawal or walk-over by a team is considered contrary to the spirit of the game.
- 10.2 Schools participating in the competition should not withdraw or give walk-over.
- 10.3 Teams shall concede a walkover if they fail to turn up 15 minutes (grace period) after the scheduled time of play. The walkover score line will be 0-10 in favour of the team that is present.

- 10.4 For each withdrawal or walk-over, a written explanation duly endorsed by the Principal shall be submitted to the Chairperson within 2 working days. A copy is to be sent to the Game Adviser (CCAB).

## **11 Abandoned Game**

- 11.1 Decisions on abandoned game shall comply with the laws of that particular game.
- 11.2 A written report by the referee/match manager to the Chairperson is required for the abandoned game.
- 11.3 Any team or individual that causes a game to be abandoned will be liable for disciplinary action.

## **12 Protest**

- 12.1 Any protest during a game, on points of laws/rules, must be lodged immediately by the teacher-in-charge to the referee/umpire at the competition venue. The team must notify the referees of their intention to protest to allow the referees to complete a match summary report.
- 12.2 All protests and disputes not covered under item 11.1 shall be referred to the Tournament Organising Committee. The protest(s) must reach the Committee within 2 working days following the match to which it relates. The protest must be in writing and duly signed by the Principal.
- 12.3 The decision by Tournament Organising Committee and/or its Discipline Committee and the Game Advisor (CCAB) is final.

## **13 Appeal**

- 13.1 Upon the release/disclosure of the decision of the Committee, schools may appeal to the Council.
- 13.2 Notice of appeal shall be lodged with the Secretary of the Council within 2 working days upon receiving the Committee's Decision.
- 13.3 A Board of Appeal may be appointed by the Council to deal with any appeal; otherwise the Standing Committee shall deal with the appeal. The decision of the Board of Appeal or the Standing Committee shall be absolute and final.

## **14 Suspension**

- 14.1 A player suspended by any one of the following bodies is barred from participating in

that sport /game for the period of suspension:

- 14.1.1 the School
- 14.1.2 the Zone Council
- 14.1.3 the Schools Sport Council
- 14.1.4 the National Association of the sport/game

## **15 Tournament System/Format (based on a 4 groups of 16 schools)**

- 15.1 The format of the competition will be determined by the number of participating teams.
- 15.2 The tournament will only be played at National Level at several venues.
- 15.3 The tournament shall be played in a round-robin league system during the group phase/preliminary rounds with the points system as follows:
  - 0 point: awarded to the team that loses the match*
  - 1 point: awarded to teams involved in a draw*
  - 3 points: awarded to the team than wins the match*
- 15.4 If more than two teams have equal league points, the positions shall be established by the following sequence:
  - 14.4.1 Goal Difference (i.e. of all matched played among the teams)
  - 14.4.2 Goals Scored (i.e. of all matches played among the teams)
  - 14.4.3 The winner of the match between the two teams concerned shall be awarded the higher placing.
- 15.5 The top 2 teams from each group will qualify for the knock-out stages in the second phase of the tournament.
- 15.6 A penalty shootout of 5 penalty shots to decide the winner if the match ends in a draw in the second phase of the tournament. If a tie should result at the end of 5 penalties, the shootout will automatically go into sudden-death.
- 15.7 A different player would have to take each sudden death penalty until a winner is determined.
- 15.8 The format of the first and/or the second phase of the tournament will be revised depending on the number of participating teams.

## **16 Tournament Rules**

- 16.1 The tournament shall be conducted in accordance with the tournament rules and regulations of the International Floorball Federation (IFF) and the Singapore Floorball

Association (SFA).

*Schools are advised to refer to the Official IFF Floorball Rule Book (can be downloaded from the IFF website) for more detailed description of bench penalties and match penalties.*

**16.2 Playing Time:**

16.2.1 Secondary  
Schools/JC/CI  
(A, B, C Div):

The game shall consist of 3 periods of 15 minutes with a 3 minutes break between each period.

**Stoppage of time is the sole discretion of the referees.  
Effective time will be played during the last 3 minutes of the third period from Semi-Finals onwards.**

**16.3 Playing Area:**

The size of the Floorball rink is 26 meter by 14 meter (approx 12-13 boards by 7 boards).

*It is generally using the entire length and half-width of the school hall.*

**16.4 Number of players:**

The game shall be contested by 5 players (preferably 4 outfield players and 1 Goalkeeper).

A minimum number of 3 players (preferably 2 outfield players and 1 Goalkeeper) are required for the match to start.

If the number of players falls below this required minimum (during the start and throughout the game), the team concerned shall be taken as conceding the match with a 0-10 score line.

**N.B. Players are strongly encouraged to wear goggles for personal safety during the games.**

**16.5 Team Bench Area:**

Only the registered players, Teachers-in-Charge, Adult coaches are allowed to sit within the Team bench area.

No unregistered players, parents or supporters are allowed.

**16.6 Timeouts:**

Only one timeout of 30 seconds may be employed by the team in each game.

**16.7 Bench Penalties:**

Players will be given a minimum of 2 minutes or maximum of 5 minutes match penalty (*see Floorball Rule Book*) if a serious offence is deemed committed, as stipulated in the IFF rules.

Serious breach of discipline such as roughing, causing

intentional hurt etc; a normal match or personal penalty will be meted out according to the discretion of the umpire.

Players serving the match penalties will have to sit-out at a neutral bench (bench penalties). There can be a maximum of 2 players per team serving the bench penalties.

**16.7 Substitution:** Players may be substituted at any time and an unlimited number of times during a match.

All substitutions shall take place in the team's own substitution zone (about 2 to 3 boards length).

**16.8 Goalkeeper** The Goalkeeper may not participate as a field player with a stick during the same match.

All Goalkeepers shall wear contrasting jersey colour to the outfield players and be dressed in proper Floorball Goalkeeper (at least a helmet and pants with knee padding)

**16.9 Jerseys/Attire:** All jerseys shall be numbered clearly on the back (*except for goalkeepers*). All outfield players shall wear uniformed jerseys but numbered differently. All players shall wear proper court shoes and socks.

If there is a clash in the colours of opposing teams' jerseys, the Away team shall wear another set of contrasting jersey colour or bibs with numbers.(second named team in the fixtures is designated as the away team)

All players are not allowed to wear ankle-length socks. All socks must be pulled up to mid-calf.

No accessories (watches, bangles, jewellery, etc). Spectacles must be worn with straps.

**16.10 Team Captain Armlet:** The team captain shall wear an armlet on the left arm and be clearly visible. Tape is not allowed as an armlet.

**16.11 Floorball Stick:** Schools are advised to use sticks that are approved by the IFF and marked accordingly.

The blade of stick must not be sharp or broken and its hook (or bent) must not exceed 3 cm.

## **17 Fixtures**

- 17.1 The timing for most matches will be from 12.00pm to 6.00pm. However, some matches may be played from 8.30am to 10.30am or even on Saturdays if there is a fixture congestion.

## **18 Prize and Medals**

- 18.1 Prizes will be awarded to the Top 4 teams at the end of the competition.
- 18.2 The Champion school will receive a Challenge Trophy, trophy and individual medals (16 pcs).
- 18.3 The Second, Third and Forth placing teams will receive trophy and individual medals (16 pcs).

## **19 Teachers-in-Charge of Team**

- 19.1 Each participating team must be accompanied by a teacher who shall remain with the team (at Team Bench Area) throughout the duration of play.
- 19.2 No teacher or coach shall interfere with any decision taken by the referee/umpire on points of laws/rules. If such interference results in disruption of any match/game, a report shall be made by the Tournament Committee and the matter brought to the attention of the Game Advisor (CCAB) for necessary action.
- 19.3 **Failure to comply with rule 19.1 and 19.2 shall lead to the disqualification of the team.**

## **20 External Instructors/Coaches**

- 20.1 External Instructors/Coaches are expected to conduct themselves with decorum during competitions. Persistent interference in the game and not acting in the spirit of the game shall lead to action being taken against the coach and the school.
- 20.2 External instructors are not allowed to approach the game officials to query their decisions. Only teachers-in-charge or team captains are allowed to approach the game officials/referees to seek clarifications. Failure to comply with the rule shall lead to action being taken against the school.
- 20.3 Schools must ensure that their external instructors/coaches adhere to the above rules.

## **21 Supporters**

21.1 Schools sending supporters to any matches/tournament shall ensure that their students are in proper school uniform and that there is sufficient number of teachers on duty to maintain discipline.

21.2 All supporters must always abide to the school rules of the hosting school (venue school) and refrain from littering, using abusive and vulgar language at all times.

## **22 Referees**

22.1 The games will be played as long as one referee is present.

22.2 Each team will pay \$15 to one referee at the end of the game if two referees officiate the match. Teams will pay \$10 each if only 1 referee officiates the match. (Only teachers to approach the referees to make the payment and sign the forms)

## **23 Match Secretary / Court Manager**

23.1 Schools must send one student (non-player) to be the match secretary before their match starts. If schools choose to forego this privilege, it should not be used as an avenue for complain or protest.

23.2 The match secretary will oversee time-keeping for actual match, bench/match penalty and update score. The Teacher-in-Charge must sign to verify the score. **(i.e. sign the match record form)**

23.3 Schools are advised to seek help from the hosting school (venue school) in providing the match secretary if the school is unable to provide one.

23.4 The Court Manager must be seated at the Match Secretary Table and be visible to the umpires and the teams on court. *For detailed duties of Court Managers see Appendix B.*

## **24 Matters Not Provided For**

24.1 All matters not provided for in these Rules and Regulations be dealt with by the respective Tournament Organising Committees.

## **25 Amendments**

The Singapore Schools Sports Council (SSSC) and Singapore Floorball Association (SFA) shall have the right to delete, add or amend the rules and regulations laid down herein.

**Tournament Organising Committee 2011  
National Inter-Schools Floorball Championships  
Singapore Floorball Association**

**Appendix A:**

**General Playing and Basic Rules (especially for new schools)**

- 1 The game will be five-a-side, with 1 Goalkeeper and 4 outfield players.
- 2 Players can be substituted in and out of the game at any time (rolling substitution).
- 3 The stick cannot be raised above the hips during the forward and backward action of the swing.
- 4 A player is not allowed to receive or play the ball above the knee level with the stick in a dangerous manner.
- 5 A player is not allowed to jump to receive or play the ball.
- 6 A free hit will be given to the opposing team if a foul (direct free hit) is committed or if the ball goes out of play (direct hit).
- 7 A 2 minutes (1 minute for Primary School) bench penalty will be awarded against a player for the following offence:
  - 7.1 Hitting, blocking, lifting or kicking and opponent's stick with no possibility to reach the ball.
  - 7.2 Holding an opponent, or an opponent's equipment.
  - 7.3 Tackling or tripping an opponent when trying to reach the ball.
  - 7.4 When a field player stops the ball with his hand, arm or his head.
  - 7.5 When a field player stops or plays the ball lying or sitting down.
  - 7.6 When a field player participates in play without a stick.
  - 7.7 When a player protest against the referee's decisions in a disturbing or otherwise incorrect way.
- 8 No rough play will be tolerated. This includes the following:  
(5 minutes penalty for A, B and C Div, and 3 minutes for Primary School):
  - 8.1 Striking violently or dangerously with stick in order to reach the ball.

- 8.2 Tackling an opponent against the board or the goal cage.
  - 8.3 Tripping, hooking an opponent's body.
  - 8.4 Fighting and any form of violent conduct or use of vulgarities.
- 9 A penalized player is not allowed to leave the penalty bench area while serving the suspension period.
- 10 All opposing players are to move 3 meters from the ball during a re-start of play after an offence has been penalized and also during any hit-in.
- 11 A player is allowed to control the ball with his feet only once before playing it again with his stick. A player is not allowed to 'foot pass' the ball to his teammate.
- 12 Some rules on Goalkeeper:
- 12.1 No player other than the goalkeeper is allowed into the 'small Goalkeeper box'. If a defending player actively enters the box to clear the ball, a penalty shot for the opposing side will be awarded.
  - 12.2 Goalkeepers are allowed to use any part of their bodies within the goal area.
  - 12.3 Goalkeepers have to release the ball within 3 seconds of holding it.
  - 12.4 The Goalkeeper's throw-out must bounce or be played by any player before it crosses the middle of the court.
- 13 Some rules on Substitutions:-
- 13.1 Substitutions of players may take place at any time and an unlimited number of times during the match.
  - 13.2 All substitutions must take place within the team's own substitution zone.
  - 13.3 A player leaving the rink must be on his way over the board before the substitute may enter the rink.
  - 13.4 An injured player leaving the rink outside the team's substitution zone must not be replaced until play is interrupted.
  - 13.5 A line of change of all four field-players is suggested, every few minutes, as players get tired very fast.

*Amended on 05 -Jan 2011*